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# Network Protocol Configuration

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# Chapter 1 Configuring IP Addressing

## 1.1 IP Introduction

### 1.1.1 IP

Internet Protocol (IP) is a network layer protocol that provides the basic functions such as addressing, fragmenting, regrouping and multiplexing. Other IP protocols (IP protocol cluster) are based on IP. As a protocol working on the network layer, IP contains addressing information and control information which are used for routing.

Transmission Control Protocol (TCP) is also based on IP. TCP is a connection-oriented protocol which regulates data format and flow control. It also gives the method to acknowledge data is successfully received. Applications as different systems can communicate simultaneously each of the applications respectively.

The IP addressing, such as Address Resolution Protocol, are to be described in "Configuring IP Addressing." IP services such as ICMP, HSRP, IP statistics and performance parameters are to be described in "Configuring IP Services."

## 1.2 Configuring IP Address Task List

An essential and mandatory configuration requirement is to activate the network interface of the routing switch. Only in this case can the network interface be activated, and the IP address can communicate with other systems. At the same time, you need to confirm the IP network mask.

To configure the IP addressing, you need to finish the following tasks, among which the first task is mandatory and others are optional.

For creating IP addressing in the network, refer to section "IP Addressing Example."

IP address configuration task list:

- Configuring IP address at the network interface
- Configuring multiple IP addresses at the network interface
- Configuring Address Resolution
- Detecting and maintaining IP addressing

## 1.3 Configuring IP Address

### 1.3.1 Configuring IP Address at the Network Interface

The IP address that determines the destination of the traffic sent here. The IP addresses are reserved but they are also reserved. Table 1 lists the range of IP addresses, reserved IP addresses and available IP addresses.

Type	Address or Range	Status
A	0.0.0.0	Reserved
	1.0.0.0 to 126.0.0.0	Available
	127.0.0.0	Reserved
B	128.0.0.0 to 191.254.0.0	Available
	191.255.0.0	Reserved
C	192.0.0.0	Reserved
	192.0.1.0 to 223.255.254.0	Available
	223.255.255.0	Reserved
D	224.0.0.0 to 239.255.255.255	Multicast address
E	240.0.0.0 to 255.255.255.254	Reserved
	255.255.255.255	Broadcast

The official description of the IP address is in RFC 1166 "Internet Digit". You can contact the Internet service provider.

An interface has only one primary IP address. Run the following command in configuration mode to configure the primary IP address and network mask of the network interface:

Command	Purpose
<b>ip address</b> <i>ip-address mask</i>	Configure the main IP address of the interface.

The mask is a part of the IP address, representing the network.

**Note:**

Our OLT only supports masks which are continuously set from the highest byte according to the network character order.

### 1.3.2 Configuring Multiple IP Addresses at the Network Interface

Each interface can possess multiple IP addresses, including a primary IP address and multiple subordinate IP addresses. You need to configure

following two cases:

If IP addresses in a network segment are insufficient. For example, there are not enough available IP addresses in a logical subnet, however, the physical network can, in this case, allow you to configure the server, enabling two logical subnets to use the same physical subnet.

Most of early-stage networks which are based on the layer-2 bridge are not divided into multiple subnets. In this case, the early-stage bridge network correctly uses the subordinate IP addresses. Through the subordinate IP addresses, the routing switch in the network can know multiple subnets that connect to the same physical network.

If two subnets in one network are physically separated by another network. In this case, you cannot take the address of the network. Thus, the subordinate IP addresses of a logical network that are physically separated, therefore, are logically connected together.

**Note:**

If you configure a subordinate IP address for a routing switch, you must also do this for other routing switches in the same network segment.

Run the following command in interface configuration mode to configure subordinate IP addresses on the network interface.

Command	Purpose
<code>ip address ip-address mask secondary</code>	Configure multiple IP addresses on the interface.

**Note:**

When the IP routing protocol is used to send the route update information, subordinate IP addresses may be treated in different ways.

### 1.3.3 Configuring Address Resolution

IP can realize functions such as IP address resolution control. The following sections show how to configure address resolution:

#### 1. Creating address resolution

An IP device may have two addresses: local address (local network segment uniquely identified by LAN) and network address (representing the network where the device is located). The local address is the address of the link layer because the local address is contained in the message header at the link layer, and the network address is at the network layer. The professionals always call it as the MAC address. This is because the MAC sublayer in the link layer is used to process addresses.

For example, without our address, we cannot communicate with the 48-bit MAC address of the device or the local address of the link layer. The process on how to obtain the local address of the link layer from the IP address is called as Address Resolution Protocol (ARP). The process on how to obtain the IP address from

address of the link layer is called as Reverse Address Resolution (RARP).

Our system adopts address Resolution Protocol. Two types: ARP and RARP are defined in RFC 860 and 1027 respectively.

ARP is used to map IP addresses to media or MAC address. When the IP address is known, ARP will find the corresponding MAC address. When the MAC address is known, ARP will find the corresponding IP address. The mapping relationship between IP address and MAC address is saved in ARP cache for rapid access. The IP message is then packaged in the message at the link layer and at last is sent to the network.

- Defining a static ARP cache

ARP and other address resolution protocols provide a dynamic mapping between IP address and MAC address. The static ARP cache is generally not required because most hosts support dynamic address resolution. You can define it in global configuration mode if necessary. The system utilizes the static ARP cache item to translate the 32-bit IP address into a 48-bit MAC address. Additionally, you can configure a static ARP entry to respond to the ARP request for other hosts.

You can set a static ARP entry to exist permanently. The following two types show how to configure the mapping between the static IP address and the MAC address.

Run one of the following commands in global configuration mode:

Command	Purpose
<b>arp ip-address hardware-address vlan</b>	Globally map an IP address to a MAC address in the ARP cache.
<b>arp ip-address hardware-address alias</b>	Specify the interface as a static ARP entry to respond to the ARP request of the designated IP address through the MAC address of the interface.

Run the following command in interface configuration mode:

Command	Purpose
<b>arp timeout seconds</b>	Set the timeout time of the ARP cache.
<b>arp dynamic</b>	Enables arp dynamic learning in the interface

Run show interfaces to display the ARP timeout time of the designated interface. Run the show arp to check the content of the ARP cache. Run clear arp-cache to delete all entries in the ARP cache.

- Configuring free ARP function

The switch wants to know the IP addresses of the neighboring devices. It sends ARP messages to the neighboring devices to discover their IP addresses.

destination IP address contained by free ARP message are both the local address of the switch. The source IP address is the MAC address.

The switch processes free ARP message by default. When it receives free ARP message from a device and finds that the IP address contained in the message collide with its own IP address, it will return an ARP answer to the device, informing the device with each ARP. Therefore, the same IP address in the switch will addresses collide.

The switch's function is to send free ARP message. The following command is used to configure the free ARP on the switch:

Command	Usage Guidelines
<b>arp send-gratuitous</b>	Start up free ARP message transmission on the interface.
<b>arp send-gratuitous interval value</b>	Set the interval of sending free ARP on the interface.  The default value is 120 seconds.

- To set the maximum retransmissions of the Re-Detect packets, use the following command.  
The ARP entries (to be tagged with G), which the routing entry gateway depends on, require a re-detect to their and correctness of the hardware subnet routing can be guaranteed. The greater the retransmission times, the more likely to re-detect.

Command	Usage Guidelines
<b>arp max-gw-retries number</b>	Sets the maximum retransmissions of Re-Detect packets. The default is 3.

- Sets re-detection when ARP entry is aging.  
By default only ARP depends on routing entry has re-detection when aging. After enable this command, all ARP entries will adopt aging re-detection mechanism.

Command	Usage Guidelines
<b>arp retry-allarp</b>	Sets re-detection when the ARP entry is aging.

## 2. Mapping host name to IP address

Any IP address can correspond to a host name. The system has saved a mapping (host

name to address) cache which can be telneted or pinged.

To designate a mapping from host name to address, run the following commands in global mode:

Command	Purpose
<b>ip host</b> <i>name address</i>	Statically map the host name to the IP address.

### 1.3.4 Detecting and Maintaining IP Addressing

To detect and maintain the network, run the following command:

#### 1. Clearing cache, list and database

Clearing cache, list and database You can clear all content in a cache, list or the database. When you think some content is ineffective, you can clear it.

Run the following command in management mode to clear the cache, list and database:

Command	Purpose
<b>clear arp-cache</b>	Clear the IP ARP cache.

#### 2. Displaying statistics data about system and network

The system can display designated statistics data, such as IP routing table database. All such information helps you know the usage of the systematic resources and solve network problems. The system also can display the reachability of the port and routes that the message takes when the message runs in the network.

All relative operations are listed in the following table. For how to use these commands, refer to Chapter "IP Addressing Commands". Run the following command in management mode:

Command	Purpose
<b>show arp</b>	Display content in the ARP table.
<b>show hosts</b>	Display the cache table about mapping.
<b>show ip interface</b> [ <i>type number</i> ]	Displays the state of a port.
<b>ping</b> { <i>host   address</i> }	Test the reachability of the network node.

## 1.4 IP Addressing Example

The following case shows how to configure the IP address on interface VLAN11.

```
interface vlan 11
```



```
ip address 202.96.2.3 255.255.255.0
```

## Chapter 2 Configuring DHCP

### 1.5 Overview

Dynamic Host Configuration Protocol (DHCP) is used to provide some network configuration parameters for the hosts on the Internet, which is described in details in RFC 2131. One of the major conditions for DHCP is to distribute IP addresses to the clients. There are three IP distribution mechanisms:

- Automatic distribution  
The DHCP server automatically distributes a permanent IP address to the client.
- Dynamic distribution  
The DHCP server distributes an IP address for a client to use for a certain period of time or until the client does not use it.
- Manual distribution  
The administrator manually sends it to the client through the DHCP protocol.

#### 1.5.1 DHCP Application

DHCP can be applied to the following cases: you can connect the DHCP client and related sources (such as relevant gateway) to an Ethernet interface by configuring the DHCP client.

- When an OLT that can access DHCP connects multiple hosts, the OLT can obtain an IP address
- From the DHCP server through the DHCP relay and then distribute the IP address to the hosts.

#### 1.5.2 Advantages of DHCP

In current software version, the DHCP client or the DHCP client on the Ethernet interface is supported. DHCP has the following strong points:

- Fastening the settings;
- Reducing configuration errors;
- Controlling IP addresses of some device ports through the DHCP server

#### 1.5.3 DHCP Terms

DHCP is based on the server/client mode. So the DHCP server and the DHCP client must

exist at the same time:

- DHCP-Server  
It is a device to distribute and recycle the DHCP-related sources such as IP addresses and lease time.
- DHCP-Client  
It is a device to obtain information from the DHCP server for devices of the local system to use, such as IP address information.

In a word, there exists lease time during the process of dynamic DHCP distribution:

- Lease time – it means the effective period of an IP, which starts from the distribution. After the lease time, the DHCP server withdraws the IP. To continue to use this IP, the DHCP client needs to apply it again.

## 1.6 Configuring DHCP Client

### 1.6.1 Configuration Task List of DHCP Client

- Obtaining an IP address
- Specifying an address for DHCP server
- Configuring DHCP parameters
- Monitoring DHCP

### 1.6.2 DHCP Client Configuration Tasks

#### 1. Obtaining an IP address

Run the following command to enable DHCP on a LAN interface.

Command	Function
<b>ip address dhcp</b>	Sets the IP address of the interface through DHCP.

#### 2. Specifying an address for DHCP server

If knowing the addresses of some DHCP servers, you can specify these servers' addresses to reduce the time for protocol processing in global mode:

Command	Function
<b>ip dhcp-server ip-address</b>	Specifies the IP address of the DHCP server.

The command is optional when you perform operations to "obtain an IP address".

### 3. Configuring DHCP parameters

To adjust the parameters of DHCP communication according to actual requirements, run the following commands in global mode:

Command	Function
<b>ip dhcp client minlease</b> <i>seconds</i>	Specifies the acceptable minimum lease time.
<b>ip dhcp client retransmit</b> <i>count</i>	Specifies the retransmission times or packet.
<b>ip dhcp client select</b> <i>seconds</i>	Specify the interval for SELECT.
<b>ip dhcp client class_identifier</b> <i>WORD</i>	Specify the classification code provider.
<b>ip dhcp client client_identifier</b> <i>hrd_ether</i>	Specify the client ID as the Ethernet type
<b>ip dhcp client timeout_shut</b>	Specify client timeout shutdown of interface

The command is optional when you perform operations to "obtain an IP address".

### 4. Monitoring DHCP

To browse related information of the DHCP server, which is discovered currently, run the following command in EXEC mode:

Command	Function
<b>show dhcp server</b>	Displays related information about DHCP server, which is known by the switch.

To browse which IP address is currently used by the switch, run the following command in EXEC mode:

Command	Function
<b>show dhcp lease</b>	Displays IP resources, which are currently used by the switch, and related information.

Additionally, if you use DHCP to distribute an IP for an Ethernet interface, you can also run `show interface` to browse whether the IP address required by the Ethernet is successfully acquired.

#### 1.6.3 DHCP Client Configuration Example

DHCP Client configuration example is shown below:

## 1. Obtaining an IP address

The following example shows interface vlan11 obtains an IP address through DHCP.

!

```
interface vlan 11
```

```
ip address dhcp
```

## Chapter 3 IP Service Configuration

The section is to describe how to configure optional IP service. For the details of service commands, refer to section "IP Service Commands".

### 1.7 Configuring IP Service

Optional IP service configuration tasks are listed as follows:

- Managing IP connection
- Configuring performance parameters
- Detecting and Maintaining IP Network

The above operations are not mandatory. You can perform the operations according to your requirements.

#### 1.7.1 Managing IP Connection

The IP protocol provides a series of services to control and manage IP connections. Most of these services are provided by ICMP. The ICMP message is sent to the host or other routing switches when the routing switch or the access server detects faults in the IP header. ICMP is mainly defined in RFC 792.

Perform the following different operations according to different IP connection conditions:

##### 1. Sending ICMP unreachable message

If the system receives a message and cannot send it to the destination, such as no routes, the system will send an ICMP-unreachable message to the source host. The function of the system is enabled by default.

If the function is disabled, you can use the following command to enable the function.

Command	Purpose
<b>ip unreachable</b>	Enable the function to send an ICMP unreachable message.

##### 2. Sending ICMP redirection message

Sometimes the source host selects a non-optimal route. After receiving a message from the host, it is to check the routing table and then forward the message through the message-receiving interface to another routing segment as the host. In this case, the routing switch notifies the source host by sending the message with the destination without another routing

redirection message requires the source host to discard the original route and take direct route suggested. However, in the routing table, the routing switch stores the routing protocol. Therefore, the routing switch would not add the host route according to the information.

The function is enabled by default. If the hot standby routing switch protocol is configured on the interface, the function is automatically disabled. However, the automatically enabled even if the hot standby is canceled.

To enable the function, run the following command in interface configuration mode:

Command	Purpose
<b>ip redirects</b>	Permit sending the ICMP message.

### 3. Sending ICMP mask response message

Sometimes the host must know the network mask. To get the information, the host can send the ICMP mask request message. If the routing switch can confirm the mask of the host, it will respond with the ICMP mask response message. By default, the routing switch can send the ICMP mask response message.

To send the ICMP mask request message, run the following configuration mode:

Command	Purpose
<b>ip mask-reply</b>	Send the ICMP mask reply message.

### 4. Supporting route MTU detection

The system supports the IP route MTU detection mechanism defined by RFC 1191. The IP route MTU detection mechanism enables the host to dynamically find and add the maximum transmission unit (MTU) of different routes. Sometimes the routing switch detects that the received IP message length is larger than the MTU set on the message forwarding interface. The IP message needs to be segmented, but the "unsegmented" bit message is reset. The message, therefore, cannot be segmented. The message has to be dropped. In this case, the routing switch sends the ICMP message to notify the source host of the reason of failed forwarding, and the MTU on the forwarding interface. The source host then reduces the message length to fit the MTU of the route.

If a link in the route is disconnected, the message is to take other routes. Its minimum MTU may be different from the original one. The routing switch will use the minimum MTU of the new route. The IP message should be packaged with the minimum MTU of the route as much as possible. In this way, the segmentation is avoided and fewer message is sent, improving the communication efficiency.

Relevant hosts must support the IP route MTU detection. They then can adjust the length of IP message according to the MTU value notified by the routing switch during the forwarding process.

### 5. Setting IP maximum transmission unit (MTU)

All interfaces have a default IP maximum transmission unit (MTU), that is, the transmissible maximum IP message length. If the IP message length exceeds MTU, the routing switch segments the message.

Changing the MTU value of the interface is to affect the IP MTU value. If IP MTU equals to MTU, IP MTU will automatically adjust itself to be the same as new MTU as MTU changes. The change of IP MTU, however, does not affect MTU. IP MTU cannot be bigger than MTU configured on the current interface. Only when all devices connecting the same media must have the same MTU protocol created.

To set IP MTU on special interface, run the following command in interface configuration mode:

Command	Purpose
<code>ip mtu bytes</code>	Set IP MTU of the interface.

### 6. Authorizing IP source route

The routing switch checks the IP header of every message. The routing switch supports the IP header options defined by RFC 791: strict source routes. If the routing switch detects that an option is incorrectly selected, it will send message about the ICMP parameter problem to the source host and drop the message. If problems occur in the source route, the routing switch will send ICMP unreachable message (source route fails) to the source host.

IP permits the source route to specify the route for the network called as the source route. You can specify it by selecting the source route in the IP header option. The routing switch forwards the message according to the security requirements. The routing switch then sends ICMP unreachable message to the source host.

The routing switch supports the source route by default.

If the IP source route is disabled, run the following command in global configuration mode to authorize the IP source route:

Command	Usage Guidelines
<code>ip source-route</code>	Authorizing IP source route.

## 1.7.2 Configuring Performance Parameters

Run the following command to adjust IP performance.



### 1. Setting the Wait Time for TCP Connection

When the routing switch performs TCP connection, it considers that the TCP connection fails if the TCP connection is not created during the wait time. The routing switch then notifies the upper-level program of the failed TCP connection. You can set the wait time for the TCP connection. The default value is 7 seconds. If the system has a high number of TCP connections, it may have an impact on TCP connections that the switch forwards. It only affects TCP connections that are created by the switch itself.

Run the following command in global configuration mode to set the wait time for TCP connections:

Command	Purpose
<b>ip tcp synwait-time</b> <i>seconds</i>	Set the wait time for TCP connection.

### 2. Setting the Size of TCP Windows

The default size of TCP windows is 2000 bytes. Run the following command in global configuration mode to change the default window size:

Command	Purpose
<b>ip tcp window-size</b> <i>bytes</i>	Set the size of TCP windows.

## 1.7.3 Detecting and Maintaining IP Network

To detect and maintain the network, run the following command:

### 1. Clearing Cache, List and Database

You can clear all content in a cache, list or database. All incorrect data in a cache, list or database need be cleared.

Run the following command to clear incorrect data:

Command	Purpose
<b>clear tcp statistics</b>	To clear the statistics about TCP, run the following command:

### 2. Clearing TCP Connection

To disconnect a TCP connection, run the following command:

Command	Purpose
<b>clear tcp</b> {local   remote} <i>host-name port   tcb address</i>	Clear the designated TCP connection. TCB refers to TCP control block.

### 3. Displaying statistics data about system and network

The `show ip access-lists` and `show ip sockets` help you know the usage of systematic sources and solve network problems.

Run the following commands in EXEC mode. For details, refer to “IP Service Command”.

Command	Purpose
<b>show ip access-lists</b> <i>name</i>	Display the content of one or all access lists.
<b>show ip sockets</b>	Display all socket information about the routing switch.
<b>show ip traffic</b>	Show IP protocol statistics data
<b>show tcp</b>	Show all TCP connection status information
<b>show tcp brief</b>	Briefly display information about TCP states.
<b>show tcp statistics</b>	Display the statistics data about TCP
<b>show tcp tcb</b>	Display information about the designated TCP connection state.

### 4. Displaying debugging information

When problem occurs on the network, you can run `debug` to display information.

Run the following command in EXEC mode. For details, refer to “IP Service Command”.

Command	Purpose
<b>debug arp</b>	Display the interaction information about ARP.
<b>debug ip icmp</b>	Display the interaction information about ICMP.
<b>debug ip raw</b>	Display the information about received/transmitted Internet IP message.
<b>debug ip packet</b>	To display the information about IP interaction, run <code>debug ip raw</code> .
<b>debug ip tcp</b>	Display the interaction information about TCP.
<b>debug ip udp</b>	Display the interaction information about UDP.

## 1.8 Configuring Access List

### 1.8.1 Filtering IP Packet

Filtering message helps control the movement of packet in the network. The control can limit network transmission and network usage through a certain user or device. To make packets valid or invalid through the crossly designated interface, our routing switch access list. The access list can be used in the following modes:

- Controlling packet transmission on the interface
- Controlling virtual terminal line access
- Limiting route update content

The section describes how to create IP access lists and how to use them.

The IP access list is an orderly set of the permit/forbid conditions for applying IP addresses. The ROS software of our switch tests the address one by one in the access list according to regulations. The first match determines whether the ROS accepts or declines the address. After the first match, the ROS software terminates the match regulations. The order of the conditions is, therefore, important. If no regulations match, the address is declined.

Use the access list by following steps:

- (1) Create the access list by designating the access list name and conditions.
- (2) Apply the access list to the interface.

### 1.8.2 Creating Standard and Extensible IP Access List

Use a character string to create an IP access list.

**Note:**

The standard access list and the extensible access list cannot have the same name.

Run the following command in global configuration mode to create a standard access list:

Command	Purpose
<code>ip access-list standard name</code>	Use a name to define a standard access list.
<code>deny source [source-addr] [mask] location [any] [log   location]</code>	Designate one or multiple permit/deny conditions in standard configuration mode. The previous sequence decides whether the packet is approved or disapproved.
Exit	Log out from the access list configuration mode.

Run the following command in global configuration mode to create an extensible access list.

Command	Purpose
---------	---------

<code>ip access-list extended name</code>	Use an extended access list.
<code>{deny   permit} protocol source source-mask destination destination-mask [precedence] [tos tos] [log] [time-range time-range] [location] [no fragment] [set frag offset] [not-fragment] [set frag offset] [ttl eq   gt   lt   offset-not-zero] [offset-zero] [deny   permit] any any [precedence] [tos tos] [log] [time-range time-range] [location] [donot-fragment] [set frag offset] [not-fragment] [total-len eq   gt   lt   offset-not-zero] [offset-zero]</code>	Designate one or multiple protocols in configuration mode. The previous selection decides whether the packet is approved or disapproved. precedence means the priority of the IP packet; TOS means Type of Service.
Exit	Log out from the access list configuration mode.

After the access list is originally created, any part that is added later can be put at the end of the list. That is to say, you cannot add the command line to the designated access list. However, you can run `no permit` and `no deny` to delete items from the access list.

**Note:**

When you create an extended access list, the IP address is the source address by default. If the mask is omitted in the relative IP host address access list, 255.255.255.255 is supposed to be the mask.

After the access list is created, the access list must be applied on the route or interface. For details, refer to section 4.2.3 “Applying the Access List to the Interface”.

### 1.8.3 Applying the Access List to the Interface

After the access list is created, you can apply it to one or multiple interfaces including the in interfaces and out interfaces.

Run the following command in interface configuration mode.

Command	Purpose
<code>ip access-group name {in   out}</code>	Apply the access list to the interface.

The access control list can be used on the incoming or outgoing interface. After a packet is received, the source address of the packet will be checked according to the standard egress interface access control list. For the expanded access control list, the routing switch checks the destination address. If the access control list permits the destination address, the

system will continue handling the packet. However, if the access control list contains the destination address, the system will drop the packet and then returns an ICMP unreachable packet.

For the standard access list of the out interfaces, after a packet is received or routed to the control interface, the software checks the source address of the packet according to the access list. For the extended standard access list, the outgoing packet is checked on the receiving side. If the access list permits the address, the software will send the packet. If the access list does not permit the address, the software drops the packet and returns an ICMP unreachable message.

If the designated access control list does not exist, all packets are allowed to pass through.

#### 1.8.4 Extensible Access List Example

In the following example, the first line allows any new TCP to connect the destination port after port 1023. The second line allows any new TCP to connect the SMTP port of 130.2.1.2.

```
ip access-list extended aaa
permit tcp any 130.2.0.0 255.255.0.0 gt 1023
permit tcp any 130.2.1.2 255.255.255.255 eq 25
interface vlan 10
ip access-group aaa in
```

Another example to apply the extensible access list is in the Internet, you expect any host in the Ethernet can create TCP connection with the host in the Internet. However, you expect the host in the Internet cannot create TCP connection with the host in the Ethernet unless it connects the SMTP port of the mail host.

SMTP connects with TCP port in one end and the arbitrary port number in the other end. During the connection's period, a temporary port number in the Internet has a destination port, that is, port 25. The outgoing packet has a control number. In fact, the security system behind the routing switch always receives mails from port 25. That is the exact reason why the incoming service and the outgoing service can be uniquely controlled. In the access list, an existing service.

In the following example, the Ethernet is a B-type network with the address 130.20.0.0. The address of the mail host is 130.20.1.2. The keyword established is only used for the TCP protocol, meaning a connection has already been established by TCP data match occurs, meaning that the packet belongs to an existing connection.

```
ip access-list aaa
permit tcp any 130.20.0.0 255.255.0.0 established
permit tcp any 130.20.1.2 255.255.255.255 eq 25
interface vlan 10
ip access-group aaa in
```

## 1.9 Configuring IP Access List Based on Physical Port

### 1.9.1 Filtering IP Packet

Filtering message helps control the movement of packet in the network. The control can limit network transmission and network usage through a certain user or device. To make packets valid or invalid through the crossly designated interface, our routing switch access list. The access list can be used in the following modes:

- Controlling packet transmission on the interface
- Controlling virtual terminal line access
- Limiting route update content

The section describes how to create IP access lists and how to use them.

The IP access list is an orderly set of the permit/forbid conditions for applying IP addresses. The ROS software of our switch tests the address one by one in the access list according to regulations. The first match determines whether the ROS accepts or declines the address. After the first match, the ROS software terminates the match regulations. The order of the conditions is, therefore, important. If no regulations match, the address is declined.

Use the access list by following steps:

- (1) Create the access list by designating the access list name and conditions.
- (2) Applying ACL on a port

### 1.9.2 Creating Standard and Extensible IP Access List

Use a character string to create an IP access list.

**Note:**

The standard access list and the extensible access list cannot have the same name.

Run the following command in global configuration mode to create a standard access list:

Command	Purpose
<code>ip access-list standard name</code>	Use a name to define a standard access list.
<code>deny source [source-<del>name</del> [log   location] or permit source [source-<del>name</del> [log   location]</code>	Designate one or multiple p conditions in stand configuration mode. The previous se decides whether the packet is approved or disapproved.
Exit	Log out from the access list configuration mode.

Run the following command in global configuration mode to create an extensible access list.

Command	Purpose
---------	---------

<code>ip access-list extended name</code>	Use an extended access list.
<code>{deny   permit} protocol source source-mask destination destination-mask [precedence] [tos tos] [log] [time-range time-range] [offset offset] [not-fragment] [fragment] [protocol] [port port] [port port] [ttl eq   gt   lt   ge   le] [offset-not-zero] [offset-zero]</code>	Designate one or multiple protocols in configuration mode. The previous sequence decides whether the packet is approved or disapproved. precedence means the priority of the packet; TOS means type of service. If protocol is TCP/UDP, designate a single or 14 port number in a certain range. For more details, refer to Access List Configuration Example.
<code>{deny   permit} precedence protocol [log] [time-range time-range] [offset offset] [not-fragment] [fragment] [total-length eq   gt   lt   ge   le] [offset-not-zero] [offset-zero]</code>	Example.
Exit	Log out from the access list configuration mode.

After the access list is originally created, any part that is added later can be put at the end of the list. That is to say, you cannot add the command line to the designated access list. However, you can run `no permit` and `no deny` to delete items from the access list.

**Note:**

When you create an extended access list, the interface is the access list by default. If the mask is omitted in the relative IP host address access list, 255.255.255.255 is supposed to be the mask.

After ACL is established, it must be applied on the lines or ports. For details, refer to section “Applying the Access List to the Interface”.

### 1.9.3 Applying ACL on Ports

After an ACL is established, it can be applied on the ingress of one or many interfaces.

Run the following command to apply IPv6 ACL on a port:

Command	Purpose
<code>ip access-group name</code>	Applying ACL on a port

After a packet is received, the source address of the packet will be checked according to the standard ingress interface. For access control list on the switch, the switch also checks the destination address. If the access control list permits the destination

address, the system will continue handling the packet. However, if the access control list forbids the destination address, the system will drop the packet and then returns an ICMP unreachable packet.

If the designated access control list does not exist, all packets are allowed to pass through.

## 1.9.4 Extensible Access List Example

### 1. Port-based IP access list supporting TCP/UDP port filtration

The format is as follows:

**{deny | permit}** {tcp | udp}

*source source-mask* [ { [src\_portrange begin-port end-port] | [ {gt | lt } port ] } ]

*destination destination-mask* [ { [dst\_portrange begin-port end-port] | [ {gt | lt } port ] } ]

**[precedence precedence]** **[tos tos]**

If you configure the access list by defining the port range, pay attention to the following:

- (1) If you use the method of designating a port at the source side and the destination side, some configuration may be affected because of massive source connection in the fashion of designating the port range at one side, and use the fashion of designating the port at another side.
- (2) When the port range filtration is performed, too many resources may be occupied. If the port range filtration is used too much, the access list cannot support other programs as well as before.

### 2. Port-based IP access list supporting TCP/UDP designated port filtration

In the following example, the first line allows any new TCP to connect the SMTP port of host 130.2.1.2.

```
ip access-list extended aaa
permit tcp any 130.2.1.2 255.255.255.255 eq 25
interface g0/1
ip access-group aaa
```